

CORSTORPHINE LTC

BOX LEAGUES FROM NOVEMBER 2019

A. Instructions for signing up to the Corstorphine LTC Box League

1. Go to <http://boxleague.net/> which is the login page;
2. Enter the username sent to you by the Administrator and this will take you to the Corstorphine LTC box leagues pages (don't create any other username - the system won't recognise it);
3. If you have not been sent a temporary password, leave the Password field blank and do not check the 'remember my login settings' box;
4. Click the Login button, which takes you to the 'My Profile' page;
5. Create your own password for future logins, complete the other fields, and click the 'Update Data' button.

Once the league has been activated you will be able to see the details of the boxes when you click on 'Standings' in the Menu.

Next time you login, you can check the 'remember my login settings' box if you want your computer to store your username/password combination.

B. Once the League is active

1. BoxLeague will send you an email to confirm that the league has been activated (and another one when the league has finished) and you can now arrange & play matches and record results;
2. The plan is to run each league for two calendar months (January/February, March/April etc), omitting July/August when the Club Tournament will have priority;
3. The system is programmed to allocate points according to match results, as detailed below.

C. Rules and Scoring

1. Boxes: typically 5 players but sometimes more or less, depending on the total number of players participating (NB. before any results are recorded, the boxes show players' simply in surname order, not in rank order);
2. Matches: one set of first to 9 games with short deuces and a standard tiebreak if the score reaches 8-8;

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3. Scoring:
 - 1 bonus point for playing a match (to encourage participation)
 - 1 point for each game won (a tie-break = a game)
 - 1 bonus point for winning the match (for a job well done!)
 - Walkover - same points as for winning a match, but without the bonus point for playing
4. To enter results: go to the 'League Matches' page, find and select your name under 'Player 1' (the system will then show you the other players in your box under 'Player 2'), select the appropriate result and click 'record result';
5. Promotion/Demotion: at the end of the league the system automatically promotes the top player in each box and demotes other players as necessary so as not to exceed the maximum number of players in each box. This process can be tweaked manually to add or remove players who have requested the Administrator to do so.
6. New players wanting to enter the Box Leagues can challenge a league player and forward the result to the Administrator for guidance as to where they should be placed. Email Alec at: alecstevenson0@gmail.com