

Guidance for match captains

Below we describe some basic principles on how match captains should run their teams. This has been developed to help i) ensure the teams run smoothly and ii) support match captains.

- Match captains are in charge of their teams but the committee will have oversight. Problems and issues can be referred to the committee for advice and support.
- 'Nominated' players cannot be dropped except where committee approval has been requested and given beforehand. This doesn't apply to the men's fifth team and the women's team because they do not have nominated players.
- A team should be in place for each match at least 3 days before the match is due to start.
- Teams must be played in order of strength.
- Match captains should do their best to give other captains plenty of notice if a player from a lower team is required to 'play up' on the same night as that lower team. Match captains should work together to support the progress of all teams.
- Match captains should encourage their team players to 'play up' when requested.
- Match captains should have a West of Scotland rule book with them at all matches.
- Match captains should be clear with team players that all club rules and codes of conduct should be followed at all times at all matches. Likewise with the player guidance.

Guidance for team players

Below we describe the Club's expectations for team players. This has been developed to i) support match captains and ii) help ensure all players have a fun and great experience.

- This guidance, the club rules and our codes should be followed at all matches at all times.
- Players should support the match captains at all times. The captains are volunteers. Players cannot dictate where they play and with whom. Players should also make themselves available as far as possible.
- Players should be at the match venue at least 10 minutes before the start time and ready to play on court at the start time.
- Players are expected to 'play up' when requested unless they are simply unavailable. The teams cannot function if players do not 'play up' when asked.
- Players should communicate with the match captains in a timely manner i.e. match captains shouldn't have chase players for a reply.